Use Cases

**Add Question** – user submits a question

**Store Question** – the question is stored by the Controller class

**Set Correct Answer** – user submits a correct answer

**Store Correct Answer** – the correct answer is stored by the Controller class

**Set False Answers** – user submits false answers to their question

**Store False Answers** – the false answers are stored by the Controller class

**Print Quiz** – user selects print quiz

**Generate Quiz** – a quiz is generated and displayed to the screen by the QuizMaker class